

# LR Parsing - The Tables

## Lecture 11 Sections 4.5, 4.7

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Wed, Feb 18, 2009

# Outline

## LR Parsing - The Tables

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# The LR(0) Parsing Tables

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#### Assignment

- There are two tables that we will construct.
- The **action table** contains shift and reduce actions to be taken upon processing terminals.
- The **goto table** contains changes of state upon matching productions.

# The Action Table

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### Assignment

- The action table contains one row for each state in the PDA and one column for each terminal and EOF (\$).
- The entries are
  - Shift  $n$ .
    - Push the current token and move to state  $n$ .
  - Reduce  $n$ .
    - Pop the symbols of the right side of production  $n$  and then push the nonterminal of the left side.
    - Then change state according to the goto table.

# Building the Action Table

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### Assignment

- The action table is built from items of the form  $[A \rightarrow \alpha \bullet a\beta]$  and  $[A \rightarrow \alpha \bullet]$ .
  - Items  $[A \rightarrow \alpha \bullet a\beta]$  produce shift operations.
  - Items  $[A \rightarrow \alpha \bullet]$  produce reduce operations.
- The goto table is built from items of the form  $[A \rightarrow \alpha \bullet B\beta]$ .

# Building the Action Table

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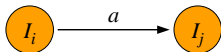
Example

## Precedence and Associativity

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## Assignment

- If  $[A \rightarrow \alpha \bullet a\beta]$  is in state  $I_i$  and the PDA transition on  $a$  is from state  $I_i$  to state  $I_j$ , then set the  $(i, a)$  entry to “shift  $j$ .”
- In the table, we write “ $sj$ ,” where  $j$  is the number of the destination state.
- Thus, every transition on a terminal becomes a shift entry in the action table.



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### Assignment

- If  $[A \rightarrow \alpha \bullet]$  is in state  $I_i$  and  $A \neq S'$ , then set the  $(i, a)$  entry to “reduce  $A \rightarrow \alpha$ ” for all  $a$  in  $\text{FOLLOW}(A)$ .
- In the table, we write “ $r_k$ ,” where  $k$  is the number of the production  $A \rightarrow \alpha$ .



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### Assignment

- If  $[S' \rightarrow S \bullet]$  is in state  $I_i$ , then the  $(i, \$)$  entry is “accept.”
- In the table, we write “acc.”
- All empty cells are labeled “error.”



# Shift/Reduce Conflicts

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### Assignment

- It is possible that a cell will contain both a shift operation and a reduce operation.
- This is called a **shift/reduce conflict**.
- To choose between “shift” and “reduce,” each case must be considered on its own merit.
- Consider the case of  $E \rightarrow E + E \mid E * E$  and the inputs  $a+b*c$  and  $a*b+c$ .

# Reduce/Reduce Conflicts

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Assignment

- It is possible that a cell will contain two different reduce operations.
- This is called a **reduce/reduce conflict**.
- This occurs when a sequence of tokens matches the right-hand sides of two different productions at the same time.
- For each such conflict in the table, we must choose which reduction to apply.

# Example

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## Example (FIRST and FOLLOW)

- To find the action table for our example, we need to know nullability, FIRST, and FOLLOW.

$$E' \rightarrow E$$

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow (E) \mid \mathbf{id} \mid \mathbf{num}$$

# Example

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## Example (FIRST and FOLLOW)

	Nullable	FIRST	FOLLOW
$E'$	No	{ (, id, num }	{ \$ }
$E$	No	{ (, id, num }	{ \$, +, ) }
$T$	No	{ (, id, num }	{ \$, +, ), * }
$F$	No	{ (, id, num }	{ \$, +, ), * }

# Example

## Example (The Action Table)

- Then number the productions, starting with 0 for the special production:

0.  $E' \rightarrow E$

1.  $E \rightarrow E + T$

2.  $E \rightarrow T$

3.  $T \rightarrow T * F$

4.  $T \rightarrow F$

5.  $F \rightarrow (E)$

6.  $F \rightarrow \mathbf{id}$

7.  $F \rightarrow \mathbf{num}$

# Example

## Example (The Action Table)

	+	*	(	)	id	num	\$
0			s4		s5	s6	
1	s7						acc
2	r2	s8		r2			r2
3	r4	r4		r4			r4
4			s4		s5	s6	
5	r6	r6		r6			r6
6	r7	r7		r7			r7
7			s4		s5	s6	
8			s4	s12	s5	s6	
9	s7			r1			
10	r1	s8		r3			r1
11	r3	r3		r5			r3
12	r5	r5					r5

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# The Goto Table

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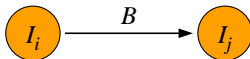
Example

Assignment

- The goto table has one row for each state in the PDA and one column for each nonterminal except  $S'$ .
- The entries are states of the PDA.

# Building the Goto Table

- If  $[A \rightarrow \alpha \bullet B\beta]$  is in state  $I_i$  and the PDA transition is



then set the  $(i, B)$  entry to “goto  $j$ .”

- In the goto table, we write “ $j$ .”
- Thus, every transition on a nonterminal becomes an entry in the goto table.



# Example

## Example (The Goto Table)

	<i>E</i>	<i>T</i>	<i>F</i>
0	1	2	3
1			
2			
3			
4	9	2	3
5			
6			
7		10	3
8			11
9			
10			
11			
12			

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## Example (Parse $(id + num) * id$ )

Stack	Input
0	( <b>id + num</b> ) * <b>id</b> \$
0 ( 4	<b>id + num</b> ) * <b>id</b> \$
0 ( 4 <b>id</b> 5	+ <b>num</b> ) * <b>id</b> \$
0 ( 4 <i>F</i> 3	+ <b>num</b> ) * <b>id</b> \$
0 ( 4 <i>T</i> 2	+ <b>num</b> ) * <b>id</b> \$
0 ( 4 <i>E</i> 9	+ <b>num</b> ) * <b>id</b> \$
0 ( 4 <i>E</i> 9 + 7	<b>num</b> ) * <b>id</b> \$
0 ( 4 <i>E</i> 9 + 7 <b>num</b> 6	) * <b>id</b> \$
0 ( 4 <i>E</i> 9 + 7 <i>F</i> 3	) * <b>id</b> \$

# Example

## Example (LR Parsing)

Stack	Input
0 ( 4 <i>E</i> 9 + 7 <i>T</i> 10	) * <b>id</b> \$
0 ( 4 <i>E</i> 9	) * <b>id</b> \$
0 ( 4 <i>E</i> 9 ) 12	* <b>id</b> \$
0 <i>F</i> 3	* <b>id</b> \$
0 <i>T</i> 2	* <b>id</b> \$
0 <i>T</i> 2 * 8	<b>id</b> \$
0 <i>T</i> 2 * 8 <b>id</b> 5	\$
0 <i>T</i> 2 * 8 <i>F</i> 11	\$
0 <i>T</i> 2	\$
0 <i>E</i> 1	\$
Accept	\$

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# Example

## Example (A Simplified Grammar)

- We may simplify our grammar to

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow \mathbf{id}$$

$$E \rightarrow \mathbf{num}$$

- In this form, the precedence rules for + and \* are not implicit.
- They must be incorporated into the tables.

# Example

## Example (The Action and Goto Tables)

Action								Goto
	+	*	(	)	id	num	\$	$E$
0			s2		s3	s4		1
1	s5	s6					acc	
2			s2		s3	s4		7
3	r4	r4		r4			r4	
4	r5	r5		r5			r5	
5			s2		s3	s4		8
6			s2		s3	s4		9
7	s5	s6		s10				
8	s5/r1	s6/r1		r1			r1	
9	s5/r2	s6/r2		r2			r2	
10	r3	r3		r3			r3	

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## Example (Shift/Reduce Conflicts and Associativity)

- The shift/reduce conflict in cell (8, +) is between shifting a + and reducing by

$$E \rightarrow E + E.$$

- If we choose “shift,” then we will make addition right associative.
- If we choose “reduce,” then we will make addition left associative.
- The case is similar in cell (9, \*) regarding multiplication.

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## Example (Shift/Reduce Conflicts and Precedence)

- The shift/reduce conflict in cell (9, +) is between shifting a + and reducing by

$$E \rightarrow E * E.$$

- If we choose “shift,” then we will give multiplication a higher precedence than addition.
- If we choose “reduce,” then we will give addition a higher precedence than multiplication.
- The case is similar in cell (8, \*).

# Example

## Example (The Action and Goto Tables)

Action								Goto
	+	*	(	)	id	num	\$	<i>E</i>
0			s2		s3	s4		1
1	s5	s6					acc	
2			s2		s3	s4		7
3	r4	r4		r4			r4	
4	r5	r5		r5			r5	
5			s2		s3	s4		8
6			s2		s3	s4		9
7	s5	s6		s10				
8	r1	s6		r1			r1	
9	r2	r2		r2			r2	
10	r3	r3		r3			r3	

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## Homework

- The grammar

$$R \rightarrow R \cup R \mid RR \mid R^* \mid (R) \mid \mathbf{a} \mid \mathbf{b}$$

generates all regular expressions on the alphabet  
 $\Sigma = \{\mathbf{a}, \mathbf{b}\}$ .

- Build the action and goto tables.
- Resolve any conflicts in the table.
- Parse the expression  $\mathbf{ab}^*(\mathbf{a} \cup \mathbf{b})$ .